

0307.T/E.4 Evaluate an invention that solves a problem and determine ways to improve the design.

Name _____

Date _____

Invention Match Game

Directions: Cut out the following invention names and paste them in the groups they belong.

penicillin	light bulb	seat belt	microwave	electric iron
computer	door locks	television	sewing machine	Band Aids
X-rays	zipper	radio	contact lenses	life jacket

Inventions to make life easier

Inventions to make life safe

Inventions to communicate faster